

# User journey map

**#1**

## **PROBLEM**

The user wants to go to a location by cycling and he doesn't know which way he should ride

**#2**

## **REASERCH**

The user looking for an GPS app.

**#3**

## **DECISION**

He is open the speedy app and searching for a route.

**#4**

## **RIDING**

He chooses a route and starts riding.  
On the way he gets tired and decides to stop to freshen up, this is not a problem because the Speedy app allows him to locate a nice stopping place with a convenience store to freshen up.

**#5**

## **ARRIVING**

He arrives at the location quickly and safely and finds parking using the feature that locates parking lots in the area.